



Chipocrite visits Hopatcong Middle School

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Mr. Paul Saxton, Hopatcong Superintendent of Schools, Announces

On Friday, April 20th, the chiptune artist, Chipocrite from Philadelphia, PA visited Hopatcong Middle School in Hopatcong, NJ. The visit included a live performance by the artist as well as a workshop for the students detailing his compositional process and the projects, or video games, that he is currently working on. Music technology teacher & STEAM Facilitator, Mrs. Shawna Longo, organized the event after creating a new unit of study for her 7th grade General Music students. The STEAM-based unit integrates coding (computer science), mathematics, technology, science, and traditional music composition through the medium of chiptune music. As defined by Chipocrite, chiptune music is, "music created with or inspired by the onboard sound capabilities of old video game systems or computers." Think of the theme song for the original Super Mario Bros. game...that is just one example of chiptune music! During the visit, the students were also provided with time to share the songs that they have been composing in Little Sound Dj using an emulator and USB NES controller and receive direct feedback from the professional artist, Chipocrite. The visit was engaging for all of the students and provided opportunities for discussing college and career pathways.



